GUIDELINES G: A 5 DRIVING CONTEST

- 1. Must be registered for convention.
- 2. Must have a valid driver's license.
- 3. No contestant will be allowed in truck before contest begins.
- 4. Contestants must be present at driving course by 7:15 am. Entrance to the Truck Driving Contest will end at 7:30 am.
- Contestants will be disqualified when any three wheels of the apparatus leaves the course at the same time. (Duals count as two).
- 6. Contestants will be penalized five (5) seconds for each time a pylon or barrel is touched. This will be added to the overall time.
- 7. In case of a tie, a re-run will only be done in the first three places.
- 8. Decision of the judges is final.
- 9. This is an equal opportunity contest.
- 10. At the time you register for the contest, you will draw for the position in which you will drive in the contest.
- 11. This will be a timed event.
- 12. Only one (1) driver per town or industry.
- 13. No one will be permitted to enter the contest after 7:30 am on the date of the contest.
- 14. Only one occupant per vehicle.
- 15. Failure to complete course will result in disqualification.
- 16. Sliding or squealing the truck tires anywhere on the course will be disqualified.

RULES FOR DRIVING CONTEST

- 1. Contestants will not be allowed to consume alcoholic beverages before or during the contest.
- 2. The contestant will be required to wear the seat belts at all times.
- 3. The contestant is required to handle his/her vehicle in a safe manner and to maintain a normal driving position on the field test course.
- 4. At the starting line, each contestant shall be given a reasonable amount of time and such assistance as he/she may require to satisfactorily adjust his/her seat and mirrors and get comfortable.
- 5. The rules and the field course may be subject to change due to the Host City facility.

FIELD COURSE

1. Offset Alley

<u>Objective</u>: To test the drivers' ability to steer, judge distances at all points on the vehicle, and to properly control speed while maneuvering in a continuous forward motion through the confined space simulating the avoidance of parked vehicles or maneuvering through narrow alleys.

<u>Standard Operating Procedure</u>: Driver is required to move through one set of traffic cones, turn right or left and proceed through a second set of traffic cones without touching any of the cones comprising the problem.

<u>Problem Dimension (1)</u>: Width between traffic cones in each set – eleven feet (11'). Distance between each set - twenty-four feet (24').

2. Loading Dock

<u>Objective:</u> To test the driver's ability to back his/her vehicle into a narrow space and stop with the rear of the vehicle within a specific distance of the back limits of the space.

<u>Standard Operating Procedure</u>: The driver is required to drive forward past the opening of the simulated dock, position the vehicle and then back into the dock stopping with the rear of the unit within 24 inches of the door. After completing the stop, proceed to the next object (serpentine). You must stop within the line of 0 to 24 inches for a valid score. Anything out of the 24 inch line will count as a five (5) second penalty on your overall time.

3. Controlled Cornering (New 2003 Driving Contest)

<u>Objective:</u> To test the driver's ability to maneuver the vehicle in a controlled manner through sharp corner.

<u>Standard Operating Procedure</u>: Driver is required to move through a set of traffic cones placed in a continuous corner without touching any of the cones compromising the problem. <u>Problem Dimension</u>: 14 cones, width between cones is 11 feet (11').

4. The Serpentine

<u>Objective</u>: to test the driver's ability to maneuver the vehicle in and out of tight places in both forward and backward movement.

<u>Standard Operating Procedure:</u> The driver is required to drive in a figure eight (8) pattern around a line of obstacles. He/she is required to maintain a continuous movement forward and backwards with the only authorized stops being those required to change direction to complete negotiation of the problem.

<u>Problem Dimension</u>: Three (3) barrels in a straight line 32 feet (32') apart (from center to center).

5. The Stop Line

<u>Objective</u>: To test the driver's ability to judge the position of his/her front bumper with respect to a fixed line.

<u>Standard Operating Procedure:</u> The driver is required to approach the line moving forward and maintaining a normal driving position. Only one (1) stop is allowed and once stopped, a measurement will be taken. The front bumper of the unit shall be within 24 inches of the required stopping line. There will be no score if the contestant moves his/her vehicle forward or backward after making a stop at approach or at the stop line.

Stop Line: You must stop within the line of 0 to 24 inches for a valid score. Anything out of the 24 inch line will count as a five (5) second penalty on your overall time.

